

US Perspective on Universal Computing Literacy Mark Guzdial School of Interactive Computing







Emphasis in US: Jobs

The Washington Post

Capital Business

To create a pipeline of STEM workers in Virginia, program starts with littlest learners

The New York Eimes

Adding Coding to the Curriculum

By BETH GARDINER MARCH 23, 2014

Such knowledge, the advocates say, is important not only to individual students' future career prospects, but also for their countries' economic competitiveness and the technology industry's ability to find qualified workers.

1.4M IT jobs in US 400K graduates

1,000,000

Code.org Over 10 million views

400000





From The Ivy League To State Schools, Demand For **Computer Science Is Booming**

Posted May 25, 2014 by Colleen Taylor (@loyalelectron)





Ed Lazowska



Eric Roberts



3 Million Software Developers

1:4

Developers to End-User Programmers

1:9

Developers to (Unknown) Programmers

Georgia

The learning needs of

- To use computation as a tool to enhance *understanding*.
- To write programs of (at most) 100 lines (most often, 10 lines) for themselves.



The learning goals are different than for software developers



US picture from Code.Org





9 out of 10 schools don't even offer computer programming classes.



College of Computing

Mississippi



Maryland





Count of the States in AP CS





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published Monday, February 24th, 2014



GPS teacher responsible for state's top rank for female students in AP computer science classes

by Casey Philips

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Research Questions

- 1. How do we develop more CS teachers?
- 2. How do we teach everyone computing?
- 3. What is the impact of teaching computing?



College of Computing

1. How do we develop more CS teachers?

- What skills do CS teachers need?
 - Our studies suggest that the best CS teachers *read and comment* on student code – but rarely write code.

- How do we make CS learning more efficient?
 - How do fit CS learning into a busy teacher's day?
- How do we motivate teachers to learn CS?





2. How do we teach *everyone* computing?

- What will motivate non-CS students to pursue computing?
 - A media context for liberal arts majors.
- What about average and belowaverage students?
 - How much of computing is accessible to everyone?
 - How much of computing does everyone need?







2. How do we teach everyone computing?

- Is learning computing more like mathematics or more like science or something else?
 - Should we be using inquiry-based learning methods?
 - Are issues of "misconceptions" the same when we're talking about a science of the artificial?
 - What are developmental progressions for computing?



- 3. What is the *impact* of teaching computing?
 - Can we expect general, transferable problemsolving skills from learning to program?

- Can we expect *application* of computing to improve learning in other disciplines?
 - Programming helps computational scientists and engineers understand. Students, too?



- 3. What is the *impact* of teaching computing?
 - Can we expect that learning computing *improves* interactions with computers?
 - Are computing-savvy users more productive?
 - Fewer errors? Better recover? More secure?



Beyond research to policy



Who decides?

In some US states, no statewide secondary school requirements.

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SPARE SLIDES



Computing

Where US STEM Jobs Will Be

Projected Annual Growth of Total STEM Job Openings 2010-2020



Georgia

10 egenica 10 egenica



Tech

Computing

Where the STEM Jobs Will Be

Degrees vs. Jobs Annually

